

## SJS Curriculum Overview

## Design Technology



	Year 3	Year 4	Year 5	Year 6
Mechanisms / Electrical Systems	Moving Monsters	Torches	Alarms (Programming Pioneers)	Light-Up Signs (Programming Pioneers)
Structures	Making mini greenhouses	African Instruments	Bridges	Bird houses
Textiles	Pencil Cases	Seasonal Stockings	Fashion / Textiles	Waistcoats
Cooking Focus	Eating Seasonally	Adapting Recipes	Healthier Alternatives	Bake-Off Burgers